



Sources and effects of ripple in CrIS Measurements

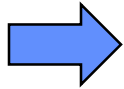
D. L. Mooney

**SUOMI NNP SDR Science and Validated Product
Maturity Review**

MIT Lincoln Laboratory



Ringling in CrIS measurements



- **Inherent expected or “truth” ringing**
 - Essence of calibration
 - Odd or even N
 - Fourier series approximation error
 - ZPD shift for ray spectrum
- **Processing ringing**
- **Impact on NPP products**
- **Recommendation**



The essence of the calibration is an assumption

- After corrections for nonlinearity and background removal the calibration is proportional to a simple ratio of measured spectra
- Integrals are done optically on the detector and ρ is the complex responsivity, H the FIR filter response, and $Sinq$ is the impulse response of the measurement

$$N_{Obs}[k] = \frac{\int H_{FIR}(u)\rho(u)e^{i2\pi(k-\frac{u}{\Delta})\Delta\delta ZPD} N_{Scene}(u)Sinq(k-\frac{u}{\Delta})du}{\int H_{FIR}(u)\rho(u)e^{i2\pi(k-\frac{u}{\Delta})\Delta\delta ZPD} N_{ICT}(u)Sinq(k-\frac{u}{\Delta})du} \hat{N}_{ICT}(\hat{F}_{instrument})$$

ICT radiance model

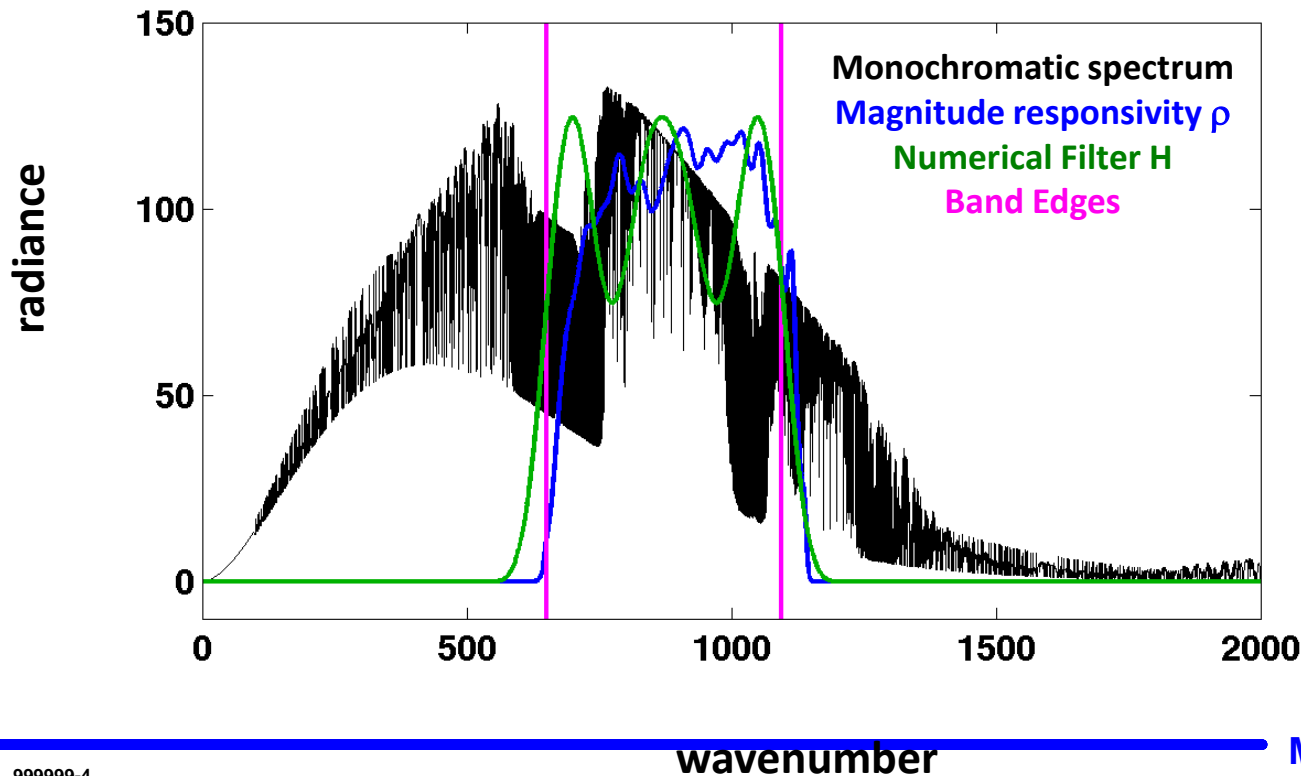
$$= \frac{1}{H_{FIR}(u)\rho(k\Delta)} \int N_{Scene}(u')H_{FIR}(u)\rho(u')Sinq(k-\frac{u'}{\Delta})du' + err(\delta ZPD, S_0)$$

The “UWis truth” and the error contain ripple or ringing



Estimate of the ringing error for single ray requires a spectrum and gain $g(u)$ to estimate truth

- One fundamental source of Ringing is due to the spectral band limits.
- This should **not** be viewed as an error or Ringing artifact.
- Calculation of CrIS spectra need to include band limits that accurately represent instrument behavior.
- Specifically the calculations need to use instrument responsivity and FIR filter spectral shapes to band limit spectra, as shown in the figure.

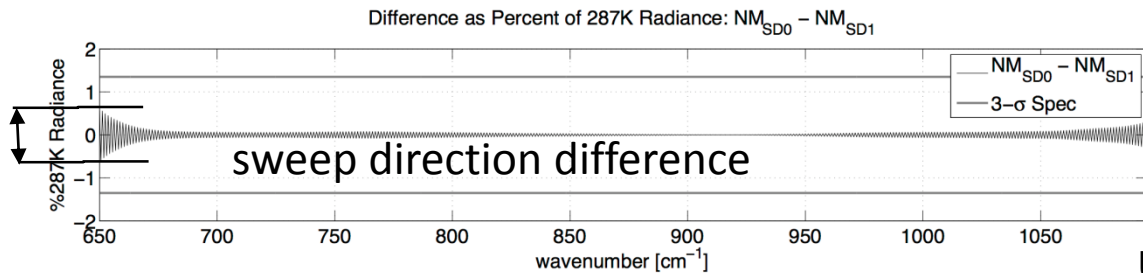
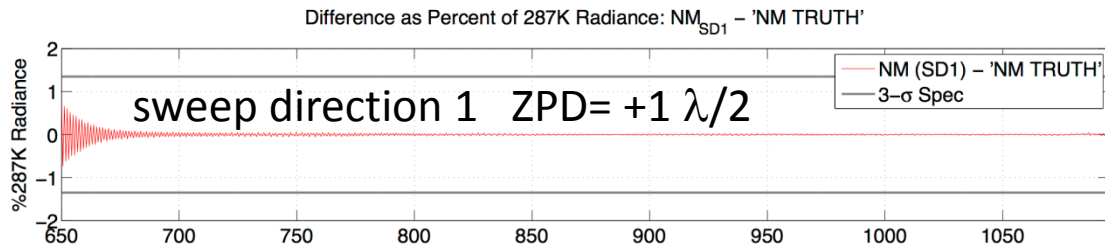
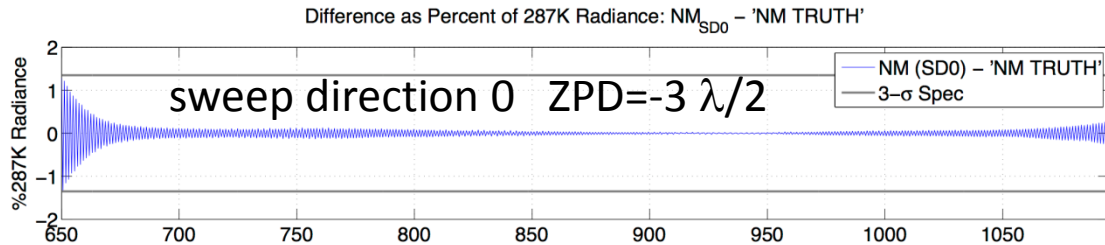


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Size of LW Spectral Ringing error, compared to Calibration Requirement in terms of Percent of 287K Blackbody Radiance

$$err(\delta ZPD, S_0) = N_{Scene} [k] - N_{Truth} [k]$$



Error ~ 0.71% 287K
RU spec 0.45%

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Plots show realistic ringing from a simulation that emulates the application by the instrument of the FTIR filter as a convolution in the interferogram domain

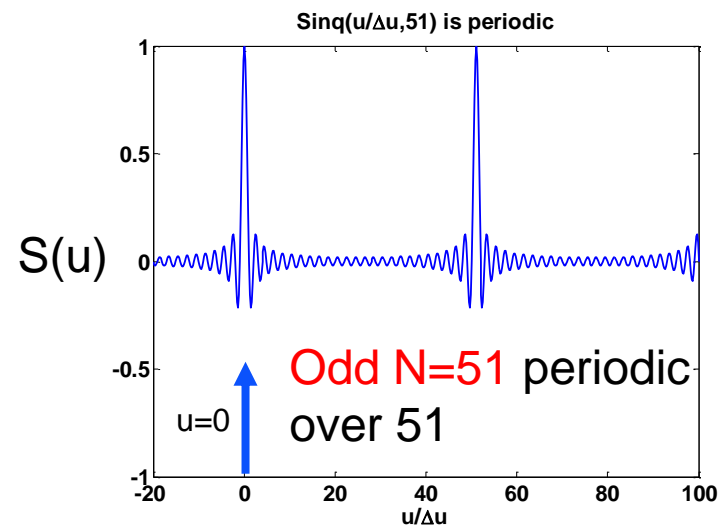
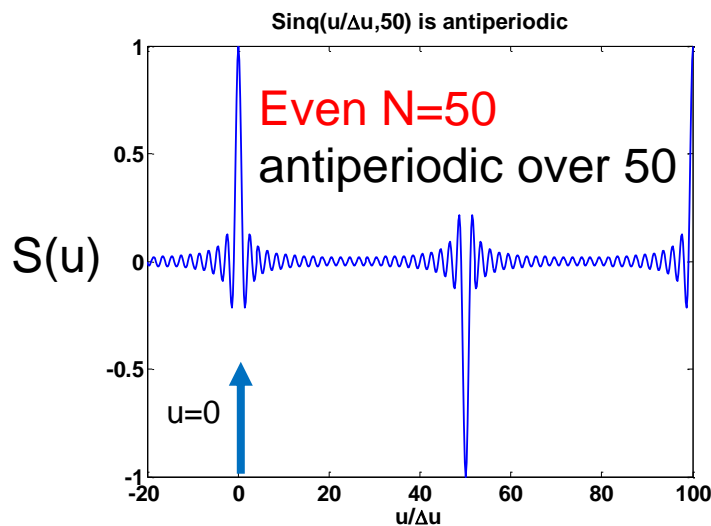
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Impulse response of an N point FFT

- Consider radiation from a single wavenumber u into the interferometer
- N-point FFT of the impulse spectrum is anti-periodic for even N, periodic for odd N (scaled Dirichlet function)
- Called “periodic” Sinc

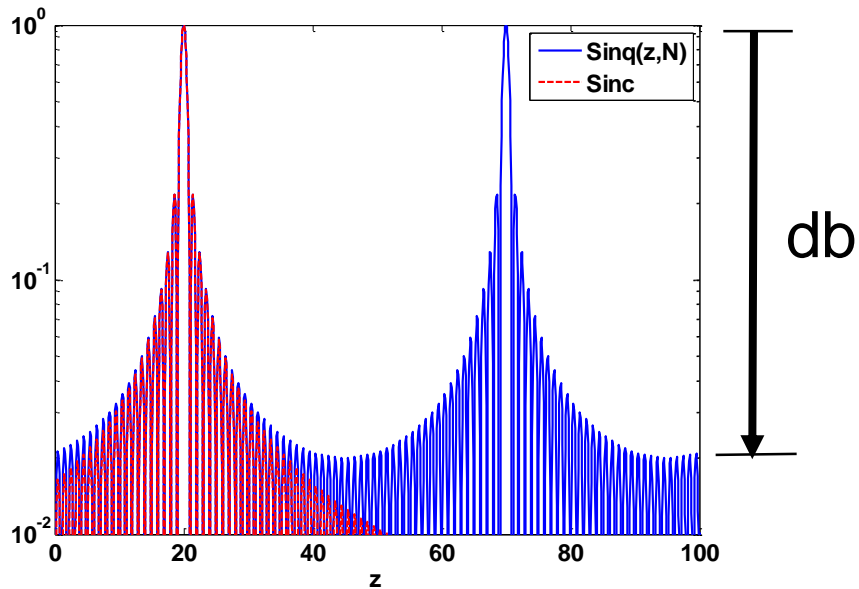
$$\text{Sinc}(u) = \frac{1}{N} \sum_{n=-\frac{N-1}{2}}^{\frac{N-1}{2}} \exp(i2\pi \frac{n}{N} uL) = \text{Dirichlet}(2\pi \frac{u}{N\Delta u}) = \frac{\text{Sinc}(uL)}{\text{Sinc}(uL / N)}$$





Ripple far from the peak is expected due to Sinc-like impulse response

- Sinc function is “periodic Sinc” function
- The minimum ripple relative to the peak is $(N+1)/2$ bins from the peak



	min/max %	db
LW	0.12	-29.4
MW	0.19	-27.2
SW	0.50	-23.0

- Inherent ripple far from the peak $\sim 0.1\%$ to 0.5%

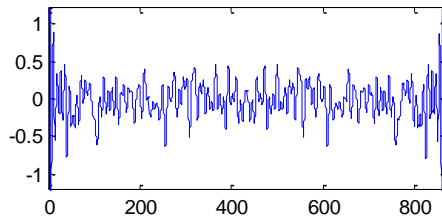


“Truth” ringing in the Fourier spectrum depends of frequency content of high resolution spectra $S(u)$

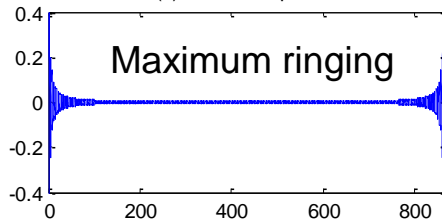
Random spectrum with every wavenumber **midway between** FFT wavenumbers

$N=864$

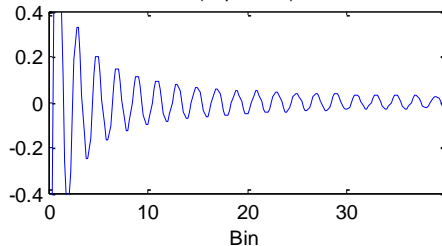
Spectrum $S(u)$ with even half cycles and Even N FFT



$S(u)$ - Fourier expansion



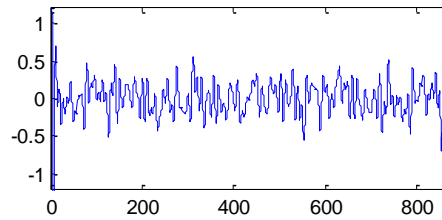
(expanded)



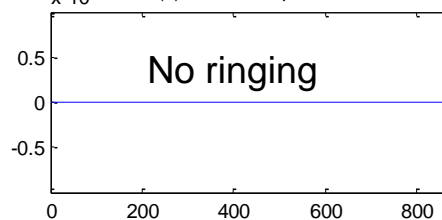
Error in Fourier series expansion =40%

Random spectrum with every wavenumber **at** FFT wavenumber

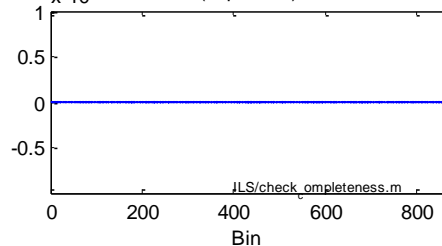
Spectrum $S(u)$ with odd half cycles and Even N FFT



$\times 10^{-10}$ $S(u)$ - Fourier expansion



(expanded)

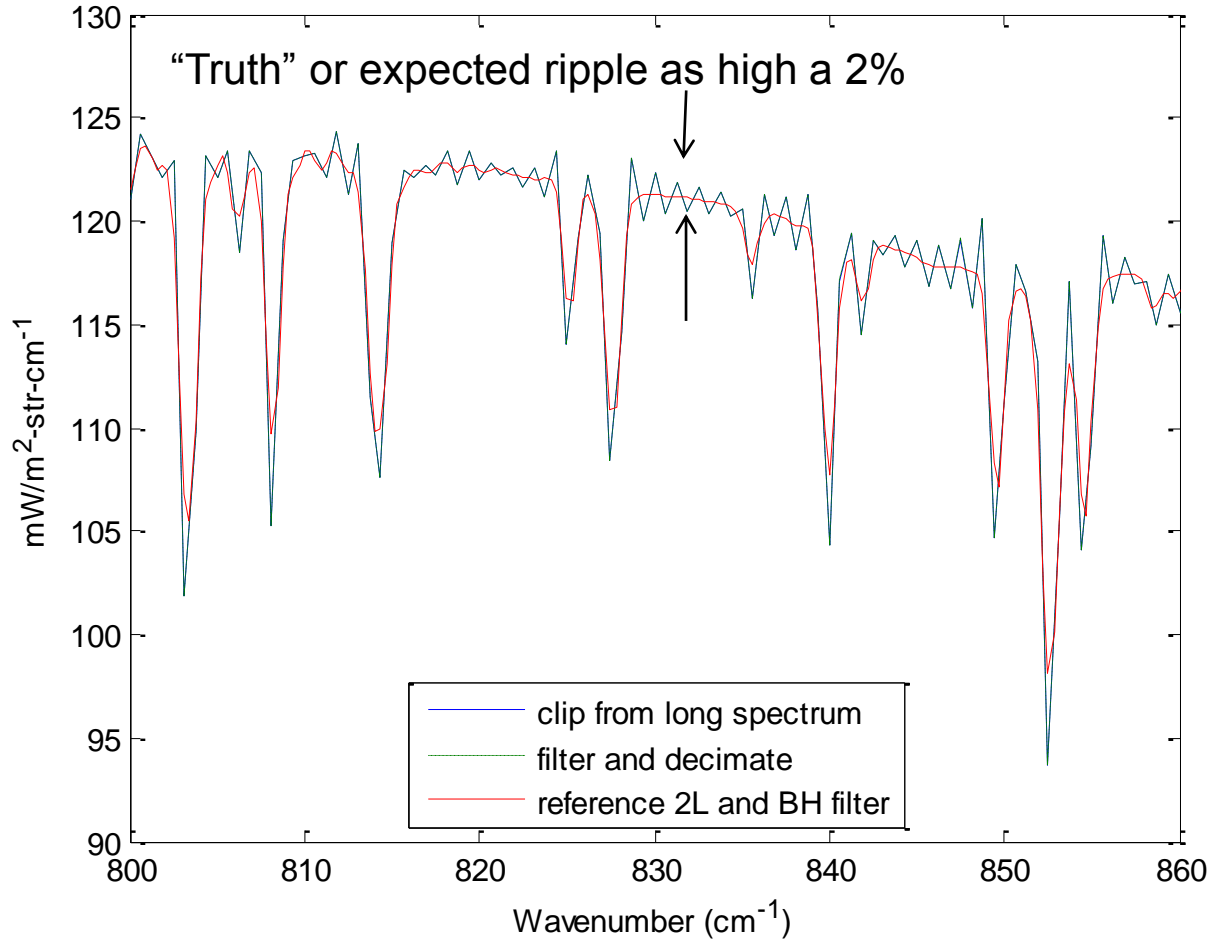


Error in Fourier series expansion <1.e-12 %

$$\text{Discrete FFT wavenumbers} = 2\pi(n+1/2)/N \quad (\text{even } N)$$



“Truth” ripple occurs across the band, differences due to processing much smaller



Reference has same resolution



Ripple in the “truth” spectrum

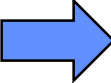
- **Ripple in the “truth” spectrum of a finite length sampled interferogram**

$$N_{truth}[k] = \frac{1}{g(u)} \int N_{Scene}(u') g(u') \text{Sinc}\left(k - \frac{u'}{\Delta}\right) du'$$

- **Ripple is contributed by all frequencies between the FFT sample frequencies**
- **Ripple is equally likely in low or high resolution components of the raw high resolution spectra**
- **Suppressing the spectrum at the end points reduces the ripple**



Ringling in CrIS measurements

- Inherent expected or “truth” ringling
-  • Processing ringling errors
- Impact on NPP products
- Recommendation



Ripple error sources

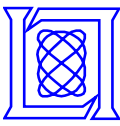
- **Error is any deviation from the spectrum obtained from a cyclic FFT of the raw spectrum or equivalently a circular FIR filtering**

	Ripple class	Ripple type	process	% of 287K worst case	
1	FIR filtering and decimation	end point variation changes	spacecraft	99% pass	band edges
2	Algorithm improvements		ground	99% pass	MW exceedances
3	Delta function approximation		ground	99% pass	MW < 1240 cm ⁻¹
4	ZPD shifts and SA ⁻¹ variability	phase in SA-1 definition	ground	pass	
5	Scan direction ripple difference	Uncorrected 100 λ/2 shift	ground	99% pass	MW <1240 cm ⁻¹
6	Interpolation	small eigen values in matrix	ground	99% pass	edge differences
7	Laser variation	real time variation in laser wavelength	ground	pass	
8	SA ⁻¹ definition variability	band edge ripple	ground	pass	



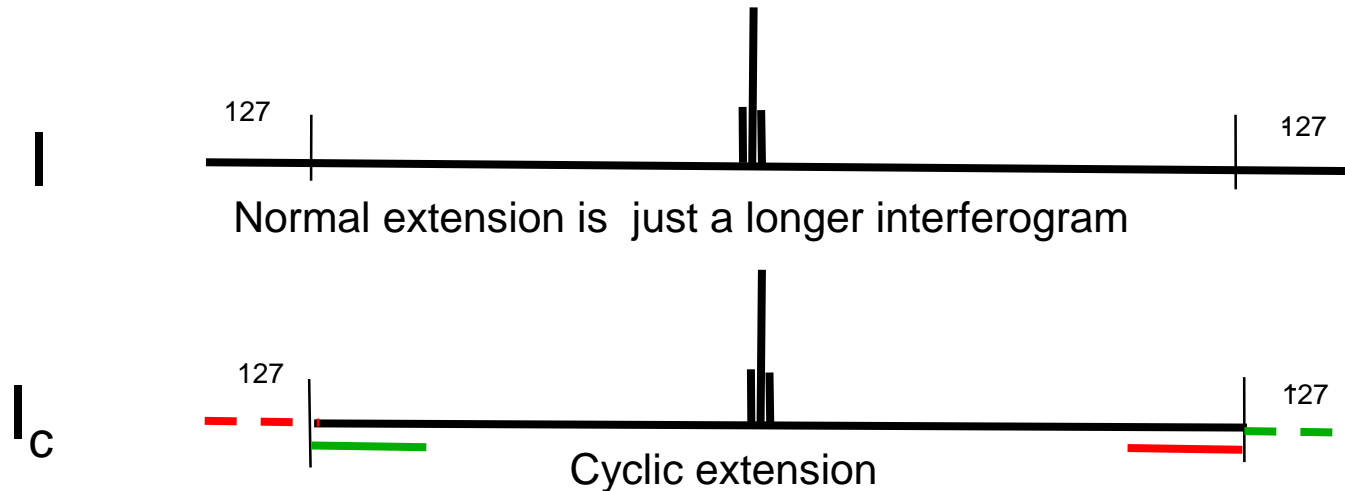
- **Equivalence of long FFT and clip processing and FIR filtering and decimation is only valid for circular FFT filtering**
- **On board processing is not circular filtering error depends on the end points in the interferogram**
- **Errors below accuracy specification for 99% of band**
- **Differences for scan left-right $\sim 4\lambda/2$**

	LW	MW	SW
wavenumber	830	1370	2550
mW/m ² -str-cm ⁻¹	0.072	0.024	0.0028
% of 287K	0.066	0.075	0.510
accuracy (% of 287K)	0.45	0.58	0.77
NEDN (% of 287K)	0.1	0.13	0.35



FIR and Decimate (FD) and cyclic extension

1



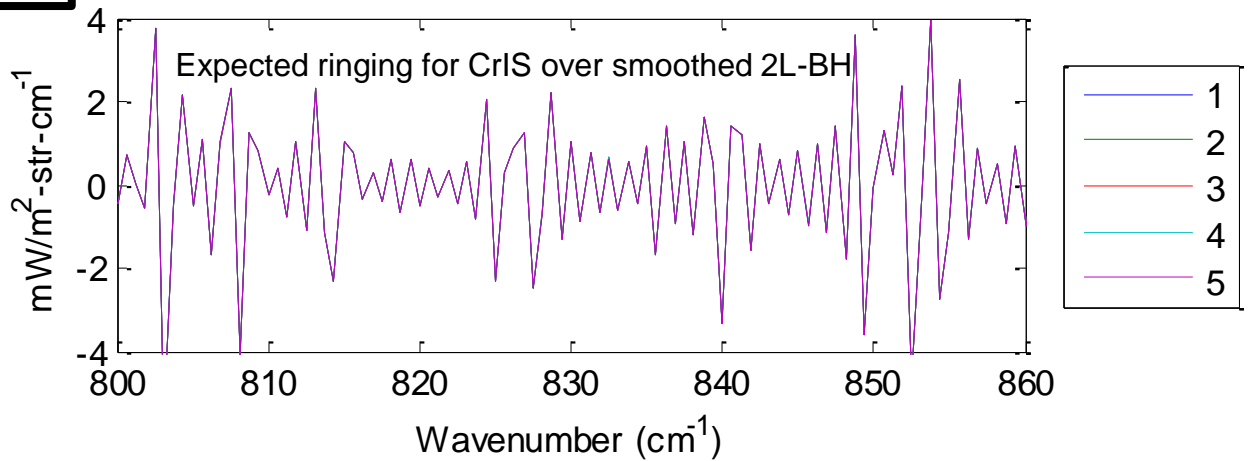
- **FD processing gives reference S_0 only for cyclic extended interferograms**
- **We should only use the middle 24×866 points since they are used to compute S_0 with a long FFT and clip**
- **We violate the assumption with current processing and do not get the reference spectra S_0 .**
- **How much of an error do we make?**



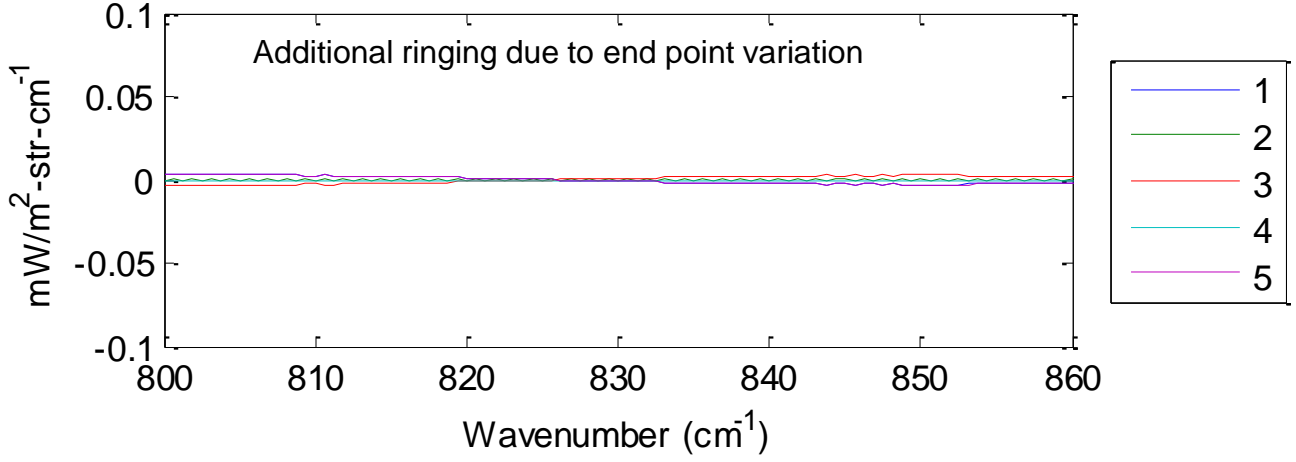
LW expected ringing relative to smoothed 2LBH spectrum and smaller end point errors

cyclic shift

Circular shifts 0, 2, 4, 6, 8, 10 samples ZPD shifts
filt&dec - 2LBH



ZPD jitter noise filt%dec - filt&dec(4)

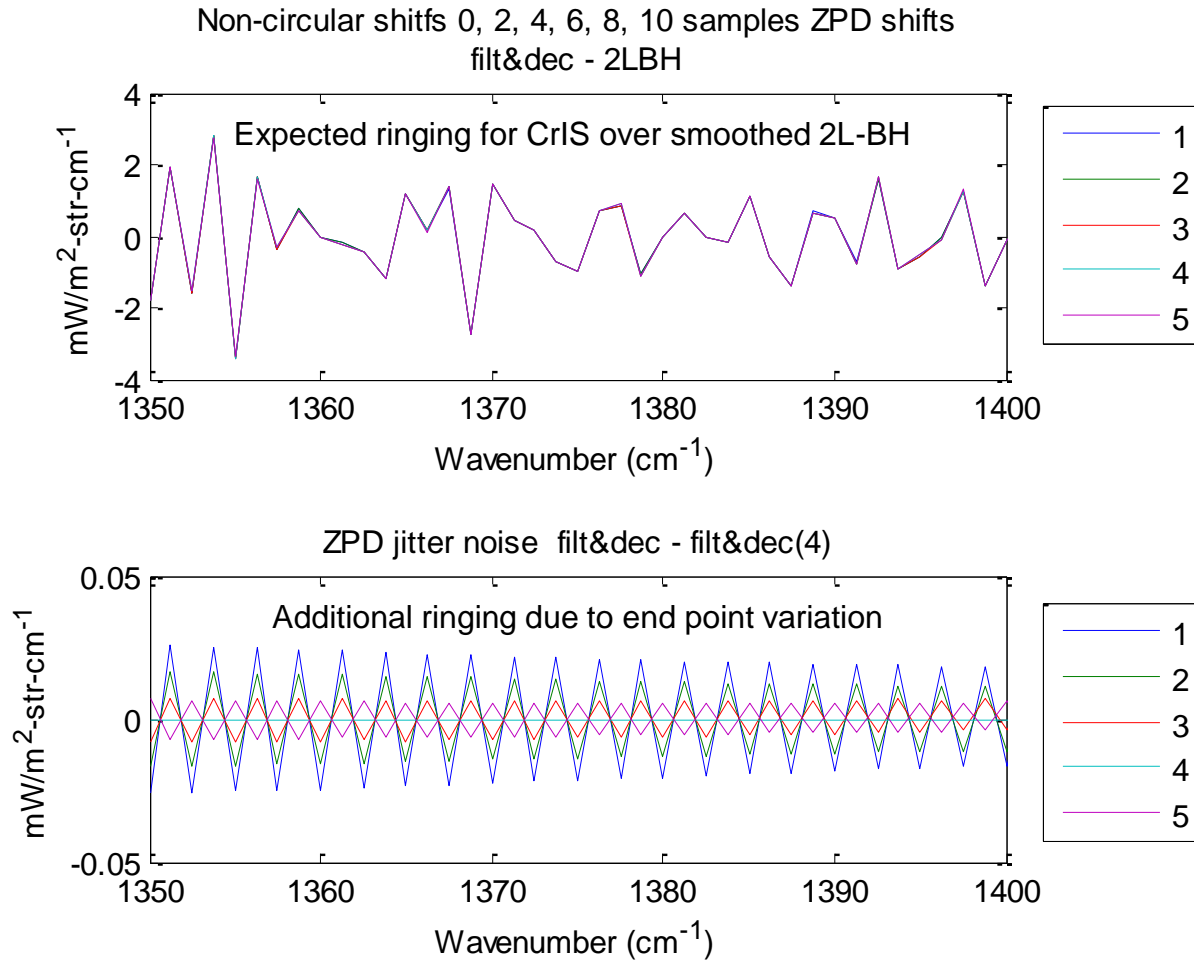




MW expected ringing relative to smoothed 2LBH spectrum and smaller end point errors

1

Non-cyclic shift





- **IDPS algorithm Based on early definition of processing and is not internally consistent**
- **Steps in processing should undo what the interferometer does to the signal in reverse order**
- **Other processing approaches have been evaluated**
- **Utility of processing options for extended resolution processing still being evaluated**
- **Ringings differences exists between various options but are below the accuracy specification in most cases**



Calibration approach differences

Member	CMO principals	Calibration	Comment
IDPS	$SA_u^{-1}, F_{s \rightarrow u}$	$N = (SA_u^{-1} \cdot F_{s \rightarrow u} \cdot f_{ATBD}) \cdot \left\{ \frac{S_E - S_{SP}}{S_{ICT} - S_{SP}} ICT(T, u_{sensor*(1+\delta)}) \right\}$	SA ⁻¹ in user grid, Calibration wavenumber is shifted off-axis empirically. No ILS correction for imaginary part
Exelis (old)	$SA_u^{-1}, F_{s \rightarrow u}$	$N = (SA_u^{-1} F_{s \rightarrow u} \cdot f_{ATBD}) \left\{ \frac{S_E - S_{SP}}{S_{ICT} - S_{SP}} f_{BH} \cdot [SA_u^{-1} \cdot F_{s \rightarrow u}]^{-1} \cdot ICT(T, u_{sensor}) \right\}$	SA ⁻¹ in user grid, Calibration wavenumber is sensor grid. ILS for real & imag
Exelis(new)	$SA_u^{-1}, F_{s \rightarrow u}$	$N = \frac{(SA_u^{-1} \cdot F_{s \rightarrow u})(S_E - S_{SP})}{(SA_u^{-1} \cdot F_{s \rightarrow u})(S_{ICT} - S_{SP})} \cdot ICT(T, u_{user})$	SA ⁻¹ in user grid, Calibration wavenumber is sensor grid
LL(old)*	$SA_s^{-1}, F_{s \rightarrow u}$	$N = \frac{M \cdot (FIR^{-1} \cdot (S_E - S_{SP}))}{M \cdot (FIR^{-1} \cdot (S_{ICT} - S_{SP}))} \cdot ICT(T, u_{user})$	M calculated as single matrix from off-axis sensor to on-axis user, close to F*SA ⁻¹
Proposed	$SA_s^{-1}, F_{s \rightarrow u}$	$N = F_{s \rightarrow u} \left\{ f_{ATBD} \cdot \left[\frac{SA_s^{-1} \cdot (FIR^{-1} \cdot (S_E - S_{SP}))}{SA_s^{-1} \cdot (FIR^{-1} \cdot (S_{ICT} - S_{SP}))} \cdot ICT(T, u_{sensor}) \right] \right\}$	SA ⁻¹ in sensor grid, Calibration wavenumber is sensor grid, FIR 3db wider
ADL/CSPP (IDPS translation)	$SA_u^{-1}, F_{s \rightarrow u}$	$N = (SA_u^{-1} \cdot F_{s \rightarrow u} \cdot f_{ATBD}) \cdot \left\{ \frac{S_E - S_{SP}}{S_{ICT} - S_{SP}} ICT(T, u_{sensor*(1+\delta)}) \right\}$	SA-1 in user grid, Calibration wavenumber is shifted off-axis by corner, edge, center
UMBC/UW** option A	$SA_u^{-1}, F_{s \rightarrow u}$	$N = F_{s \rightarrow u} \cdot \left(f \cdot SA_s^{-1} \cdot \left\{ f \cdot \frac{(S_E - S_{SP})}{(S_{ICT} - S_{SP})} ICT(T, u_{sensor*\langle \cos \rangle}) \right\} \right)$	SA-1 in user grid, Calibration wavenumber shifted uniquely by FOV and band
UMBC/UW** option B	$SA_s^{-1}, F'_{s \rightarrow u}$	$N = F_{s \rightarrow u} \cdot \left(f \cdot ICT(T, u_{sensor}) \cdot SA_s^{-1} \cdot \left\{ f \cdot \frac{(S_E - S_{SP})}{(S_{ICT} - S_{SP})} \right\} \right)$	SA ⁻¹ in sensor grid, Calibration wavenumber is sensor grid

F=interpolation matrix
 SA⁻¹=inverse self apodization matrix
 f = band trimming filter
 f_{BH} =Blackmann Harris filter

* M is single calculation from off-axis sensor to on-axis user grid
 ** F may be Sinc or FFT based, f may be ATBD or raised cosine



Two primary processing approaches

2

- **Two primary processing classes**
 - **1. Calibrate off-axis then convert to on-axis user grid (Exelis-old, IDPS, ADL, CSPP) based on Bomem attempt to reduce computation**

$$SA_u^{-1} \cdot F_{s \rightarrow u} \left\{ \frac{(S_{scene} - S_{space})}{(S_{scene} - S_{space})} R_{ICI}(T, u_{off-axis}) \right\}$$

- **2. Convert to on-axis grid then calibrate (Exelis-new, proposed, LL)**

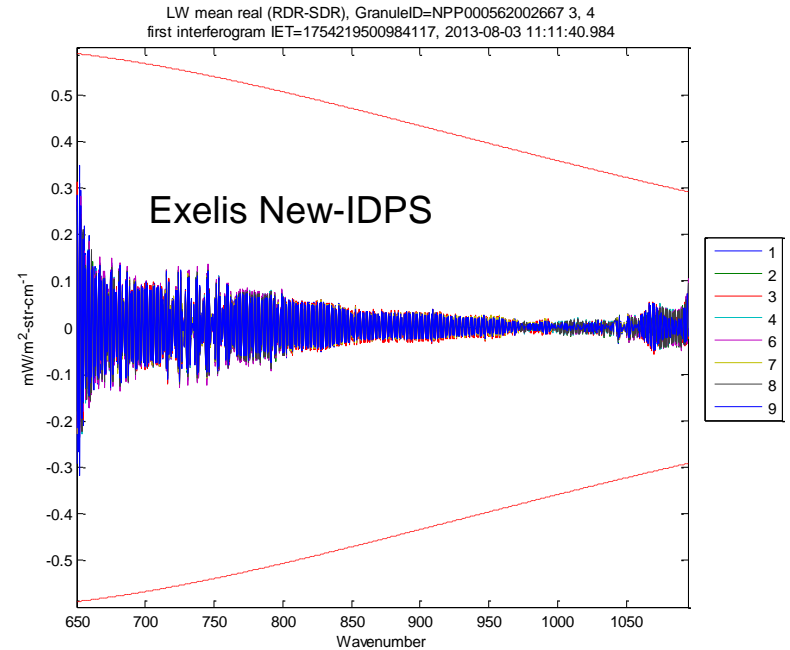
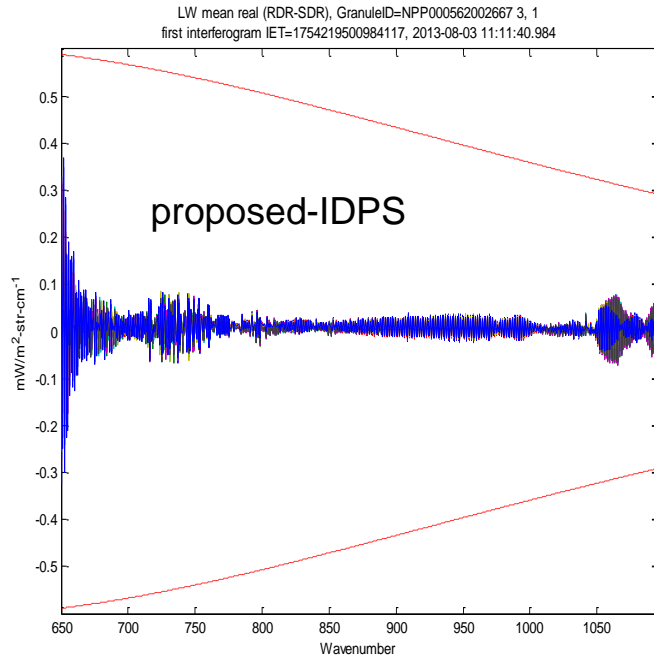
$$R_{ICI}(T, u_u) \cdot \frac{F_{s \rightarrow u} \cdot SA^{-1} \cdot (S_{scene} - S_{space})}{F_{s \rightarrow u} \cdot SA^{-1} \cdot (S_{scene} - S_{space})} \quad F_{s \rightarrow u} \cdot \left[\frac{SA_s^{-1} \cdot (S_{scene} - S_{space})}{SA_s^{-1} \cdot (S_{scene} - S_{space})} \cdot R_{ICI}(T, u_{sensor}) \right]$$

- **Differences in bias and ripple but below accuracy specification**
- **Second approach is more consistent**



Typical LW ringing differences between processing options

2



Different detailed differences between options are being systematically compared



- **Delta function approximation**

$$\int_0^N \text{Sinc}(xR - z) \text{Sinc}(y - z) dz \cong \text{Sinc}(xR - y)$$

- **Case 1: R=1, equality hold exactly**

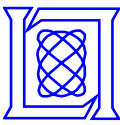
- Known exact result
- Quadrature test results show that for 2N points the worst case error is 1.e-12 using Gauss-Legendre quadrature or trapezoid rule

- **Case 2: R NOT 1**

- No analytic solution;
- R=1.001977,1.020532,1.00507 for LW,MW,SW bands

$$R = \frac{\Delta u_{\text{ref}}}{\Delta u_{\lambda} \cos(a)}$$

- Quadrature checked by multiple algorithms
- Delta function approximation has significant error



- **The approximation**

$$\int_0^N \text{Sinc}(xR - z) \text{Sinc}^*(y - z) dz \cong \text{Sinc}(xR - y)$$

- **The errors**

Case 1: R=	1.00000	1.00000	1.00000
delta approx errors	1.E-14	1.E-14	1.E-14
Case 2: R=	1.001977	1.020532	1.00507
Max delta approx errors	0.002	0.010	0.005

- **The errors occur across the band and are ripples**
- **There is a large amount of summing and cancelation and results are best compared by processing NPP spectra with and without approximation**
- **Changes are well below accuracy except for ~ MW 1260 cm-1**



With and without delta function approximation using IDPS algorithm

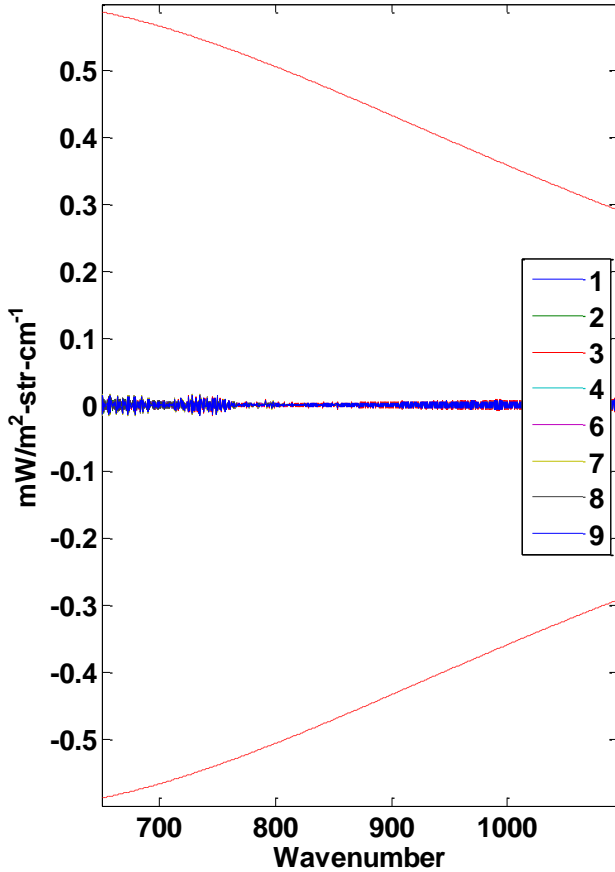
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LW

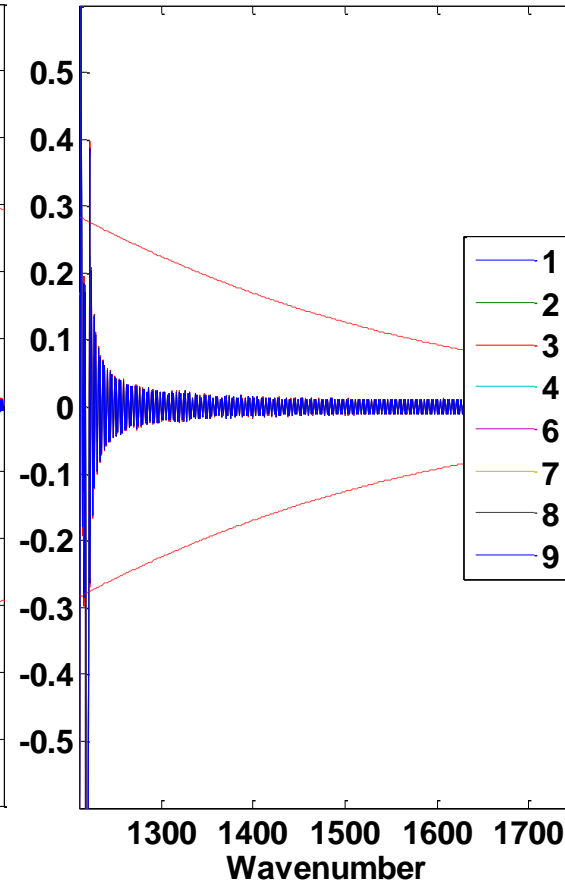
MW

SW

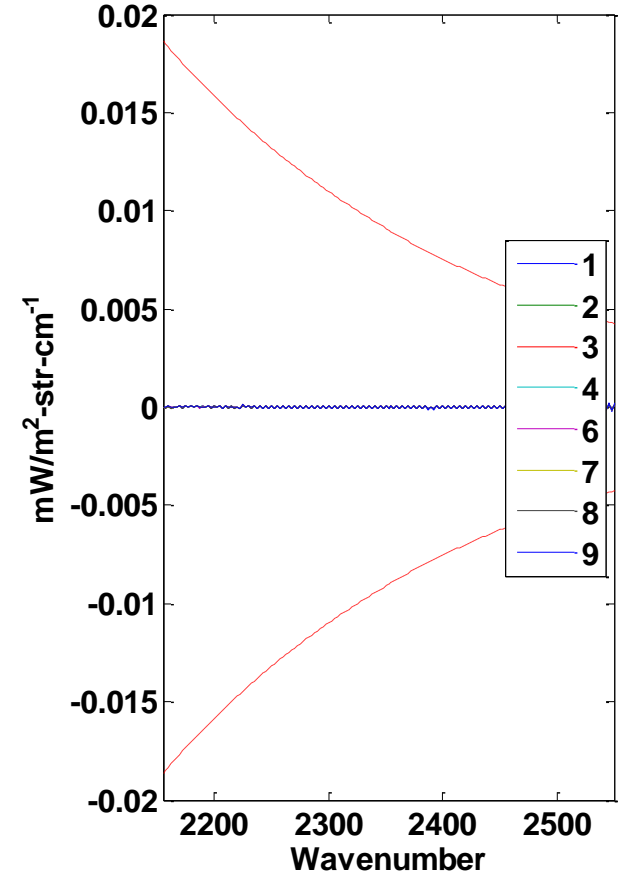
LW with-without delta approx
GranuleID=NPP000562002667 2, 2



MW with-without delta approx
GranuleID=NPP000562002667 2, 2



SW with-without delta approx
GranuleID=NPP000562002667 2, 2





Effects of ZPD on SA⁻¹ are negligible

- Compare self apodization corrected off-axis spectra SA and on-axis spectra on sensor grid
- 18 Dec 2012 Briefing “Change in Calibration for different ZPD assumptions (2)”

- Changed ZPD by +/- 50 λ/2 and compute SA matrix

$$SA^{-1} = \sum_a P(a) \sum_m \exp(i2\pi u_m \delta ZPD(\cos(a) - 1)) \frac{\Delta u_{spec}}{\Delta u_a} \text{Sinq} \left(\frac{u_m}{\Delta u_a} - k, N \right) \text{Sinq}^* \left(\frac{u_m}{\Delta u_{spec}} - k', N \right) w_m$$

- Changes are small due to incorrect self apodization correction, well below the NEDN

Band	Max error +/- 50 λ/2	NEDN level
LW	4.00E-04	4.00E-01
MW	3.00E-03	4.00E-02
SW	1.00E-05	5.00E-03

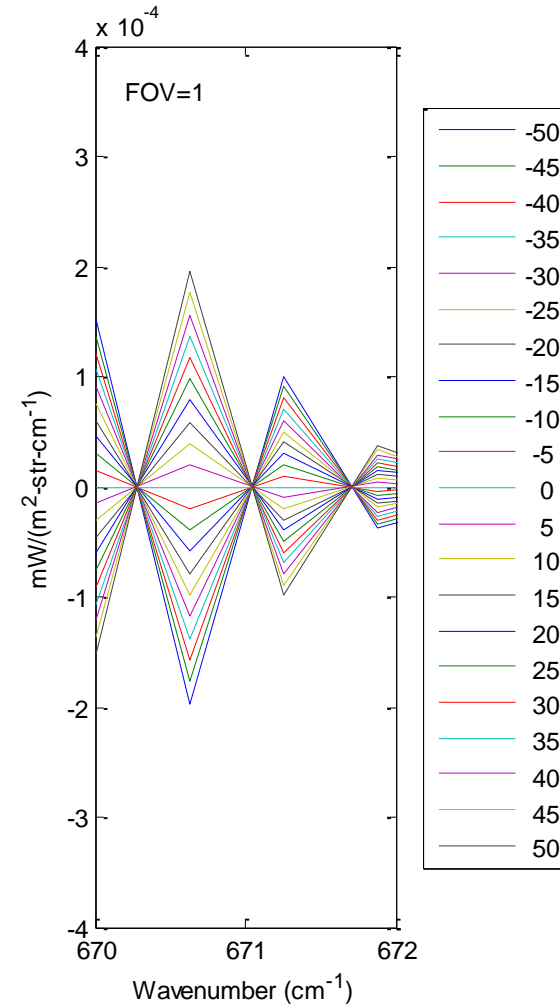
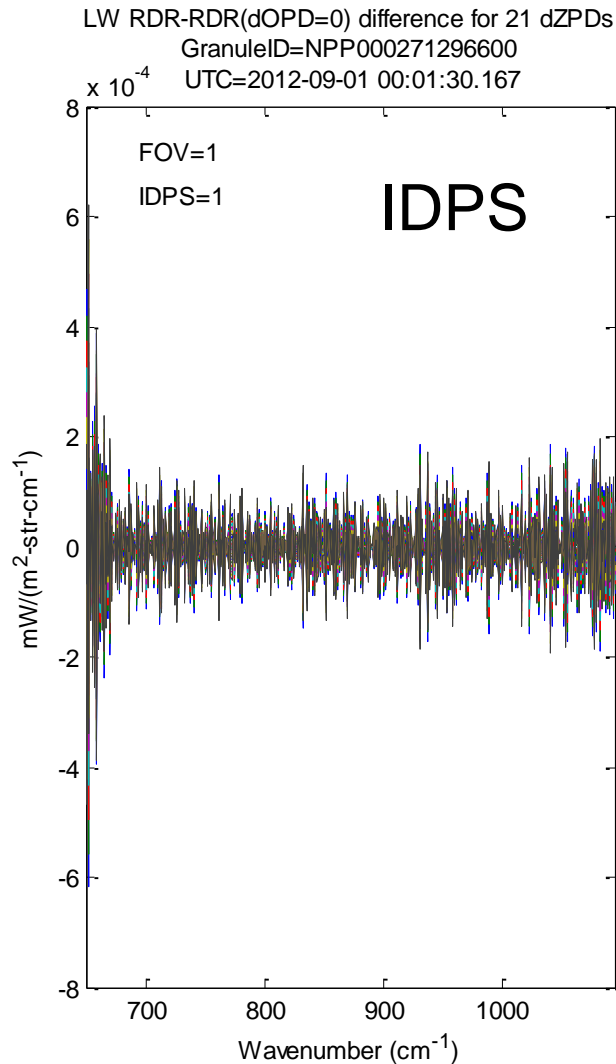


Change in calibrated LW spectra for ZDP change over $\pm 50 \lambda/2$

4

Case 1

NEDN ≈ 0.1





Scan direction ripple

5

- **Large ripple first observed with older FIR filter associated with different large filter residuals**
- **Modification of FIR filter reduced the scan direction ripple but did not eliminate it**
- **Detailed analysis of clear ocean scenes show small residual scan direction ripple**
- **Thought to be caused by FIR filtering**
- **Effect is small for 99% of the channels and difficult to isolate and analyze in the measurement data**



Estimate of scan direction ringing differences from measured clear ocean scenes

5

- Data evaluated using double difference (Strow UBMC)
- S1=Measured spectrum with sinc window-RTA with sinc window removes most of ringing and leaves bias and ringing

$$S1(\delta ZPD, S_0) \approx N_{Obs}[k] - \int N_{RTA}(u) \text{Sinc}\left(k - \frac{u}{\Delta}\right) du$$

- S2=Measured spectrum with Hamming window-RTA with hamming window removes most of ringing and leaves bias

$$S2(\delta ZPD, S_0) \approx \sum (N_{Obs} \otimes H)[k] - \int N_{RTA}(u) H\left(k - \frac{u}{\Delta}\right) du$$

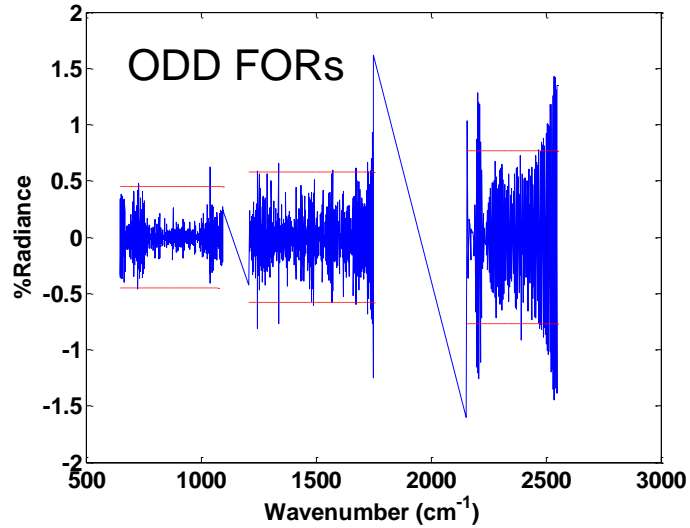
- S=S1-S2 is essentially error ringing with some Hamming residual truth ringing
- Left-right ringing is well below “not to exceed” x3 accuracy specification, meets accuracy specification except below 660 cm-1



Double difference processing of clear ocean scenes

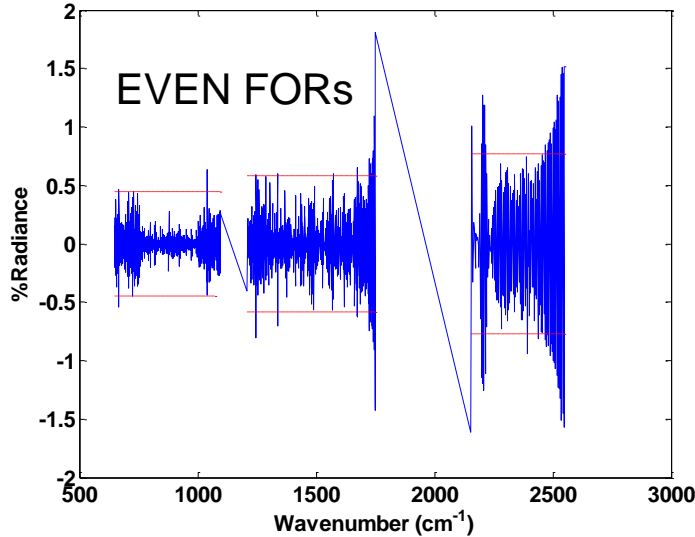
5

FOV5 Sinc - Hamming Odd Bias in Percent Radiance Units at 287K

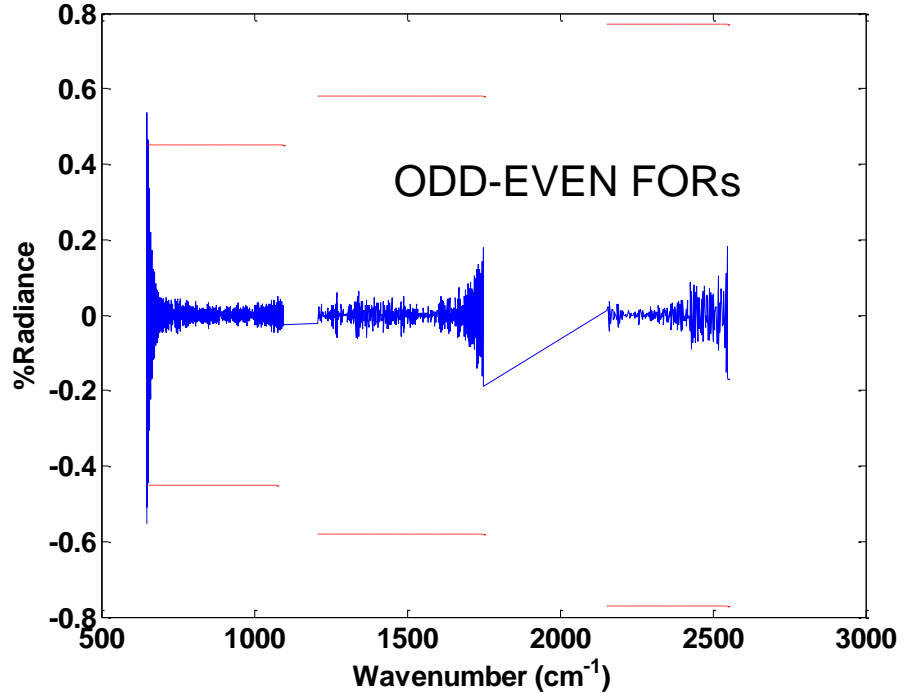


	LW	MW	SW
Accuracy (% of 287K)	0.45	0.58	0.77
NEDN (% of 287K)	0.10	0.13	0.35

FOV5 Sinc - Hamming Even Bias in Percent Radiance Units at 287K



FOV5 Sinc-Hamming, Odd-Even Bias in Percent Radiance Units at 287K



from L. Strow, UMBC



- **Interpolation matrix from sensor grid is ill-conditional**

$$S_u[k'] = F(k', k)S_s[k]$$

$$F[k', k] = \frac{\Delta_s}{\Delta_u} \text{Sinc}\left(\frac{k\Delta_s}{\Delta_u} - k'\right)$$

- **Various numerical methods used to deal with it**
- **Underlying problem is the spectral range of the sensor and user grid is different**
- **Empirical filtering in IDPS used to minimize ripple below specification**



Calibration differences with metrology laser shifts

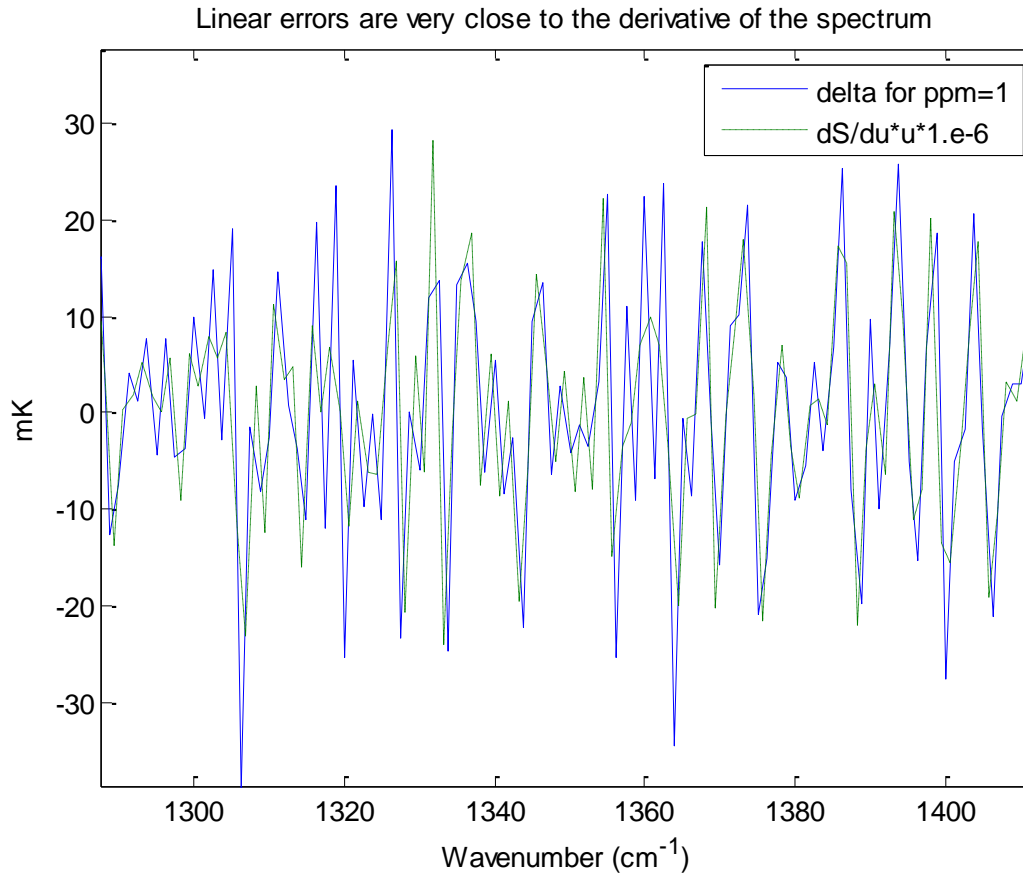
7

- Interpolation matrix is laser wavelength dependent
 - Nominal measured wavelength used as baseline
- Parameterize ppm offset, recomputed M, and recalibrate RDR
 - PPM shift = -5, -4, -3, -2, -1, 0, 1, 2, 3, 4, 5
- Abs Peak errors for 1 PPM shift well below accuracy specification
 - LW 45 mK 0.064 % of 287K
 - MW 30 mK 0.072 % at 287K
 - SW 15 mK 0.068% at 287K
- Errors roughly equal to the numerical derivative times (wavenumber*ppm*1.e-6) but not good enough to make a correction



MW error is very similar to the derivative of the spectra (PPM=1)

7





- **Multiple definitions of self apodization matrix exist**
- **Processing difference is a ripple**
- **Ripple errors tend to group FOV into corners, edges , and the center**
- **Differences are less than the RU (accuracy) specification**
- **Continued evaluation of SA matrix computation to reduce ripple**



Ripple error sources

- **Error is any deviation from the spectrum obtained from a cyclic FFT of the raw spectrum or equivalently a circular FIR filtering**

	Ripple class	Ripple type	process	% of 287K worst case	
1	FIR filtering and decimation	end point variation changes	spacecraft	99% pass	band edges
2	Algorithm improvements		ground	99% pass	MW exceedances
3	Delta function approximation		ground	99% pass	MW < 1240 cm ⁻¹
4	ZPD shifts and SA ⁻¹ variability	phase in SA-1 definition	ground	pass	
5	Scan direction ripple difference	Uncorrected 100 $\lambda/2$ shift	ground	99% pass	MW <1240 cm ⁻¹
6	Interpolation	small eigen values in matrix	ground	99% pass	edge differences
7	Laser variation	real time variation in laser wavelength	ground	pass	
8	SA ⁻¹ definition variability	band edge ripple	ground	pass	



Impact on NPP products

- **All prior EDR studies used Blackman-Harris filtered spectra**
- **All EDR requirements were met**
- **Blackman-Harris or more preferably the invertible Hamming filtering reduces ringing to negligible levels**
- **There is no EDR impact for the present level of ringing error**



Summary and conclusions

- **Ripple error is caused by many different steps but for the most part ripple is below the accuracy specification**
- **Only significant operational ripple variation in the IDPS processing is the scan direction variation and thought to be due to onboard FIR filtering implementation**
- **Ripple can be almost completely eliminated by Hamming filtering**
- **All CrIS EDRs can be met with filtered spectra and normal resolution**
- **Ripple may be a problem with extended resolution and science studies and optimal processing methods are being evaluated**